## General command set

The "general command set" applies to all the small ticket and label products of the song wing technology, the portable printer, the embedded printer, and the embedded printer.

## Statement

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## Revision record

| Set the date | Revised version | instruction | audit |
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|  |  |  |  |

## General command

| Command quick | N0 | The command | instruction |
| :---: | :---: | :---: | :---: |
| Print command | 01 | LF | Print and wrap |
|  | 02 | CR | Print and enter |
|  | 03 | HT | Jump to the next TAB location |
|  | 04 | ESC D n | Set the horizontal location |
|  | 05 | ESC J n | Print-ahead paper |
|  | 06 | ESC d n | Print the buffer data and walk the n line |
|  | 07 | ESC $=\mathrm{n}$ | Peripheral equipment |
| Format setting command | 08 | ESC 2 | Set the default row spacing at 32 |
|  | 09 | ESC 3 n | Set the row spacing to n points |
|  | 10 | ESC a n | Align alignment, left align, right align, center alignment |
|  | 11 | ESC S0 n | Set the double width mode |
|  | 12 | ESC DC4 n | Cancel the double width mode |
|  | 13 | GS L nL nH | Set the left blank count |
|  | 14 | ESC \$ nL nH | Set the absolute print position |
|  | 15 | ESC B n | Set the left spacing |
| Character setting command | 16 | ESC ! n | Select print mode |
|  | 17 | GS ! n | Set character size |
|  | 18 | GS B n | Set/remove anti-white print mode |
|  | 19 | ESC V n | Set/cancel $90{ }^{\circ}$ rotation mode |
|  | 20 | ESC v n | Send printer status to the host |
|  | 21 | ESC G n | Cancel/set overlapping mode |
|  | 22 | ESC E n | Set/cancel font bold |


|  | 23 | ESC SP n | Set the right character spacing |
| :---: | :---: | :---: | :---: |
|  | 24 | ESC \{ n | Set/cancel characters upside down |
|  | 25 | ESC - n | Set the underlined height |
|  | 26 | ESC \% n | Select/cancel user custom character set |
|  | 27 | FS \& | Select Chinese mode |
|  | 28 | FS . | Cancel Chinese mode |
|  | 29 | FS ! n | Set up the combination of Chinese characters print mode |
|  | 30 | ESC \& | Define user-defined characters |
|  | 31 | ESC ? n | Unuser-defined characters |
|  | 32 | ESC R n | Select the international character set |
|  | 33 | ESC t n | Select the character code table |
|  | 34 | ESC * | The figure is filled with the module |
|  | 35 | GS * | Define a map mode |
| Graphic setting | 36 | GS / m | Print a bitmap |
| command | 37 | GS v | The image level is printed with the modulus |
|  | 38 | FS p n m | Print NV bitmap |
|  | 39 | FS q n | Define NV bitmap |
| Initialization command | 40 | ESC @ | Printer initialization |
|  | 41 | GS r n | Transfer state |
|  | 42 | GS a n | Allow/disable status automatically upload |
| Bar code setting | 43 | GS H n | Select the print location of the HRI character |
|  | 44 | GS h n | Set barcode height |


|  | 45 | GS w n | Set the width of the bar code |
| :---: | :---: | :---: | :---: |
|  | 46 | GS k | Print the barcode |
|  | 47 | GS x n | Set the bar code to print the left spacing |
| Qr code command | 48 | GS ( k pL pH cn fn n 1 n 2 ( $\mathrm{fn}=65$ ) | Specify the mode of $Q$ R code by n1 |
|  | 49 | GS ( k pL pH cn fn n ( $\mathrm{f}=67$ ) | Set the type of QR code graphic module |
|  | 50 | GS ( k pL pH cn fn n ( $\mathrm{fn}=69$ ) | Set the error correction level error of QR code |
|  | 51 | GS ( $k$ pL pH cn fn m d1 $\cdots \mathrm{dk}$ (fn=80) | The data stored for receiving $Q R$ codes is in a 2d barcode area |
|  | 52 | GS ( $\mathrm{k} \mathrm{pL} \mathrm{pH} \mathrm{cn} \mathrm{fn} \mathrm{m} \mathrm{(fn=82)}$ | The data information types that transmit $Q R$ code graphics are in 2d barcode area |
| Auxiliary function command | 53 | ESC 7 n 1 n 2 n 3 | Set printing concentration |
|  | 54 | ESC 9 n | Select the Chinese code format |
|  | 55 | DC2 T | Print self test page |
|  | 56 | ESC c 5 n | Cancel/activate panel button (button only) |
| The new command | 57 | DLE EOT n | Real-time transmission mode |

## Control command

| 01 | LF |  |
| :---: | :---: | :---: |
| Instruction names | Print and wrap |  |
| Instruction code | ASCII CODE | LF |
|  | Decimal code | 10 |
|  | Hexadecimal code | 0A |
| Functional description | Print the contents of the print cache, then set the page line according to the current row spacing and adjust the starting position of the printing position to the next line. |  |
| parameters | nothing |  |
| The default value | nothing |  |
| considerati ons | This command sets the print location to the start of the row. |  |
| And according to | ESC 2 , ESC 3 |  |
| Use the sample | 0A |  |


| 02 | CR |  |
| :---: | :---: | :---: |
| Instruction names | Print and enter |  |
| Instruction code | ASCII CODE | CR |
|  | Decimal code | 13 |
|  | Hexadecimal code | 0D |
| Functional description | - when automatic feed is allowed, this command is the same as the LF command. <br> - this command will be ignored when it is not allowed to enter the paper automatically. <br> - the printing position is adjusted to the starting position of this line, not line feed. |  |


| parameters | nothing |
| :--- | :--- |
| The default <br> value | nothing |
| considerati | - for serial interface mode, the paper function is ignored in this command. <br> ons |
| - after the return instruction is executed, the new print data will override the original <br> data in the print cache in a bit-bit "or" way |  |
| And | LF <br> according to |
| Use the | nothing |
| sample |  |


| 03 | HT |  |
| :---: | :---: | :---: |
| Instruction names | Jump to the next TAB location |  |
| Instruction code | ASCII CODE | HT |
|  | Decimal code | 9 |
|  | Hexadecimal code | 09 |
| Functional description | Move the print position to the next level. |  |
| parameters | nothing |  |
| The default value | nothing |  |
| consideratio <br> ns | - if there is no location of the next horizontal location, the command is ignored, and the instruction to set the level of the set point is required for use. <br> - if the location of the next horizontal location is outside the print area, the print position is moved to "print area width +1 ". |  |


|  | - set the location of the horizontal location via the ESC D command. <br> When the print position is located at the "width $+1 "$ of the print area, the printer <br> executes the print buffer to print the current line, and the next line starts processing <br> horizontal positioning. |
| :--- | :--- |
| And according <br> to | ESC D |
| Use the <br> sample | nothing |


| 04 | ESC D n1 . . . nk NUL |  |  |  |
| :---: | :---: | :---: | :---: | :---: |
| Instruction names | Set the horizontal location |  |  |  |
| Instruction <br> code | ASCII CODE | ESC D | n1...nk | NUL |
|  | Decimal code | $27 \quad 68$ | n1...nk | 0 |
|  | Hexadecimal <br> code | 1B 44 | n1... nk | 00 |
| Functional <br> description | Set the horizontal tabulation position, the parameters are as follows: <br> D1... Dk: horizontal tabulation location, at 8 o 'clock, NULL is the terminator |  |  |  |
| parameters | $\begin{aligned} & \text { XX58: } 1 \leqslant \mathrm{~d} \leqslant 46(\mathrm{~d} 1<\mathrm{d} 2<\cdots \cdots \cdot \mathrm{dk}, 1 \leqslant \mathrm{k} \leqslant 16) \\ & \text { XX80: } 1 \leqslant \mathrm{~d} \leqslant 70(\mathrm{~d} 1<\mathrm{d} 2<\cdots \cdot . \mathrm{dk}, 1 \leqslant \mathrm{k} \leqslant 16) \end{aligned}$ |  |  |  |
| The default value | [d]k=0 (Default no horizontal TAB position) |  |  |  |
| considerati <br> ons | The table location is indicated as follows: |  |  |  |


|  | Support for the setting of 16 tabs <br> This command will cancel the Settings of the previous TAB location <br> $K$ is used for motioning, not for transmission <br> The transmission [d] $k$ is treated as an end when NULL is encountered <br> If dk is less than or equal to $\mathrm{dk}-1$, the remaining data is treated as normal data <br> Table location can be switched by HT <br> When the left margin changes, the table position changes simultaneously <br> When ESC @, printer reset, power off, the setting of this directive fails |
| :---: | :---: |
| And according to | nothing |
| Use the sample | 1B 440406080 A 0009300931093209330 D |


| 05 | ESC J n |
| :---: | :---: |
| Instruction names | Print-ahead paper |
|  | ASCII CODE $\quad$ ESC J n |
| Instruction | Decimal code 27 74 <br> n   |
| code | Hexadecimal    <br> code $1 B$ 4 A n |
| Functional <br> description | Print out the data in the print buffer [ $\mathrm{n} \times 0.125 \mathrm{MM}$ ] |
| parameters | $0 \leq \mathrm{n} \leq 255$ |
| The default value | nothing |
| considerati ons | - After printing, this command sets the printer's starting location to the starting point. <br> - the amount of incoming paper set by this command does not affect the values set by the ESC 2 or ESC 3 commands. |


|  | －in standard mode，the printer USES the vertical motion unit（y）． <br> －when the print cache is empty，only enter the paper $n$ point． <br> －after the execution of this instruction，the printing position moves to the starting position of the next line． |
| :---: | :---: |
| And according to | nothing |
| Use the sample | 1 b 4030313233343536373839 1b 4a 30 |


| 06 | ESC d n |  |  |
| :---: | :---: | :---: | :---: |
| Instruction names | Print the buffer data and walk the n line |  |  |
| Instruction code | ASCII CODE | ESC d | n |
|  | Decimal code | 27100 | n |
|  | Hexadecimal code | 1B 64 | n |
| Functional description | Print out the data in the printout buffer． |  |  |
| parameters | $0 \leq \mathrm{n} \leq 255$ |  |  |
| The default value | The default location is font A（ $12 \times 24$ ）Eight character intervals（column $91725 \ldots$ ． 。 |  |  |
| considerati ons | －the command sets the starting position of the print to the starting point． <br> －the command does not affect the line spacing set by the ESC 2 or ESC 3 commands． <br> －maximum feed volume is 1016 mm \｛40inches\}。 If the specified number of incoming paper is specified（ $\mathrm{n} *$ Line spacing ）More than 1016 mm \｛40inches\}, The printer is only 1016 mm \｛40inches\}。 |  |  |
| And according to | ESC 2 ，ESC 3 |  |  |
| Use the | 1 b 4030313233343536373839 lb 6402 |  |  |

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sample
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| 07 | ESC $=$ n |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
| Instruction names | Peripheral equipment |  |  |  |  |
| Instruction code | ASCII CODE | ESC = | n |  |  |
|  | Decimal code | $27 \quad 61$ | n |  |  |
|  | Hexadecimal code | $1 \mathrm{~b} \quad 3 \mathrm{~d}$ | n |  |  |
|  | Set offline, online mode: |  |  |  |  |
|  | place | Closed/open | Hexadeci mal code | Decimal code | ASB state |
| Functional description | $0$ | Closed | 00 | 0 | The printer is in offline mode and does not accept printing data. The indicator light is always on when offline. |
|  |  | open | 01 | 1 | The printer is in line mode, accepts printing data and prints. |
|  | 1-7 | - | - | - | Nonsense. |
| parameters | nothing |  |  |  |  |
| The default value | nothing |  |  |  |  |
| considerati ons | nothing |  |  |  |  |
| And according to | nothing |  |  |  |  |
| Use the sample | nothing |  |  |  |  |


| Instruction names | Set the default row spacing at 32 |  |  |
| :---: | :---: | :---: | :---: |
| Instruction code | ASCII CODE | ESC | 2 |
|  | Decimal code | 27 | 50 |
|  | Hexadecimal code | 1B | 32 |
| Functional description | Select row spacing 3.75 MM ( $30 \times 0.125 \mathrm{MM}$ ) 。 |  |  |
| parameters | nothing |  |  |
| The default value | nothing |  |  |
| considerati ons | Line spacing can be set independently in standard mode. <br> The line spacing indicates the ESC 3 instruction <br> If the row spacing is less than the maximum character height in a row, the row spacing is equal to the maximum character height <br> You can use ESC 3 custom row spacing |  |  |
| And according to | ESC 3 |  |  |
| Use the sample | nothing |  |  |


| 09 | ESC 3 n |  |  |  |
| :---: | :---: | :---: | :---: | :---: |
| Instruction names | Set the row spacing to n points |  |  |  |
| Instruction code | ASCII CODE | ESC | 3 | n |
|  | Decimal code |  | 51 | n |
|  | Hexadecimal code |  | 33 |  |
| Functional | Set the row spacing [ $\mathrm{n} \times 0.125 \mathrm{MM}$ ] |  |  |  |


| description |  |
| :---: | :---: |
| parameters | $0 \leq \mathrm{n} \leq 255$ |
| The default value | $\mathrm{n}=30$ |
| considerati <br> ons | - line spacing can be set independently in standard mode and page mode. <br> - use vertical movement (y) in standard mode. <br> - the line spacing is shown as follows: <br> ВВВВВВВВВВВВВ <br> If the row spacing is less than the maximum character height in a row, the row spacing is equal to the maximum character height <br> If ESC 2, ESC @, printer reset, printer power failure, line spacing is restored as default |
| And <br> according to | ESC 2 |
| Use the sample | 1B 3330 Set line spacing $30 * 0.125 \mathrm{~mm}=3.75 \mathrm{~mm}$ <br> 1b 40 <br> 1b 3330 <br> 303132 0d 0a <br> 303132 0d 0a <br> 303132 0d 0a <br> 303132 0d 0a <br> 1b 32 <br> 303132 0d 0a <br> 303132 0d 0a <br> 303132 0d 0a <br> 303132 0d 0a <br> 0d 0a 0d 0a |


| 10 | ESC a n |  |  |  |
| :---: | :---: | :---: | :---: | :---: |
| Instruction <br> names | Align alignment, left align, right align, center alignment |  |  |  |
| Instruction code | ASCII CODE | ESC | a | n |
|  | Decimal code | 27 | 97 | n |
|  | Hexadecimal | 1B | 61 |  |



| 11 | ESC S0 n |
| :--- | :--- |
| Instruction | Set the double width mode |
| names |  |



| 12 | ESC DC4 n |  |  |  |
| :---: | :---: | :---: | :---: | :---: |
| Instruction names | Cancel the double width mode |  |  |  |
| Instruction code | ASCII CODE | ESC | DC4 |  |
|  | Decimal code | 27 | 20 | n |
|  | Hexadecimal code | 1B | 14 | n |
| Functional description | Cancel the double width mode |  |  |  |
| parameters | nothing |  |  |  |
| The default value | nothing |  |  |  |
| considerati | nothing |  |  |  |


| ons |  |
| :--- | :--- |
| And <br> according to | nothing |
| Use the <br> sample | The double width of 5.1 .11 is cancelled after the sending of $1 B 14$, and the characters <br> sent back to normal |



| according to |  |
| :--- | :--- |
| Use the | nothing |
| sample |  |



| 15 | ESC B n |
| :--- | :--- |
| Instruction <br> names | Set the left spacing |


| Instruction code | ASCII CODE | ESC | B | n |
| :---: | :---: | :---: | :---: | :---: |
|  | Decimal code | 27 | 66 | n |
|  | Hexadecimal code | 1B | 42 | n |
| Functional description | nothing |  |  |  |
| parameters | $0 \leq \mathrm{n} \leq 47$ |  |  |  |
| The default value | $\mathrm{n}=0$ |  |  |  |
| considerati ons | nothing |  |  |  |
| And according to | nothing |  |  |  |
| Use the sample | If you want to set each line to print the starting position of the 3 characters from the original position behind can send 1 b 4203 , 03 distance 3 characters, which sent back to normal print characters will be 3 characters from the original position position began to print. |  |  |  |


| 16 | ESC ! n |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
| Instruction names | Select print mode |  |  |  |  |
| Instruction code | ASCII CODE <br> Decimal code |  | ESC ! n |  |  |
|  |  |  | 33 n |  |  |
|  | Hexadecimal code |  | 1B 21 n |  |  |
| Functional description | Select the print mode by specifying the value of the parameter $n$. The definition of parameter n is as follows: |  |  |  |  |
|  | Pla <br> ce | close <br> /Open | Hexadecimal code | Decimal code | function |
|  | $0$ | close | 00 | 0 | Character font A ( $12 \times 24$ 。 |





|  |  |  | width) |  |  | height) |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | 20 | 32 | 3 | 02 | 2 | 3 |
|  | 30 | 48 | 4 | 03 | 3 | 4 |
|  | 40 | 64 | 5 | 04 | 4 | 5 |
|  | 50 | 80 | 6 | 05 | 5 | 6 |
|  | 60 | 96 | 7 | 06 | 6 | 7 |
|  | 70 | 112 | 8 | 07 | 7 | 8 |
| parameters | $\begin{aligned} & 0 \leq n \leq 255 \\ & (1 \leq \text { Multiple vertical } \leq 8, \quad 1 \leq \text { Multiple levels } \leq 8) \end{aligned}$ |  |  |  |  |  |
| The default value | $\mathrm{n}=0$ |  |  |  |  |  |
| considerati ons | - the command is valid for all characters except HRI characters (English characters and Chinese characters). <br> - if n is outside the definition, this command is ignored. <br> - in standard mode, the vertical direction refers to the direction of the paper. But when character clockwise direction after 90 , the relationship between the vertical direction and horizontal direction. <br> - when characters are enlarged in a row at different sizes, all characters in a row are aligned along the baseline. <br> - use the ESC! The command can also open or close the double width and height mode. The last received command is set to be valid. |  |  |  |  |  |
| And according to | ESC ! |  |  |  |  |  |
| Use the sample | N by bit, $0 \sim 3$ Settings height, $4 \sim 7$ Settings width, If the character width and height are set to 4 times, the instructions sent are 1D 2133 , as shown in table 1 and table $2, \mathrm{~N}=0 \times 33$ <br> 1b 40 <br> 303132 0d 0a <br> OD 0A <br> 1d 2100303132 0d 0a <br> 1d $21113031320 d 0 a$ <br> 1d 2122303132 0d 0a <br> 1d 2133303132 0d 0a <br> OD 0A <br> 1d 2144303132 0d 0a <br> 1d 2155303132 0d 0a <br> 1d $21663031320 d 0 a$ <br> 1d $21773031320 d 0 a$ <br> 1B 40 <br> B0 AE C9 CF D7 D4 BC BA 0D 0A |  |  |  |  |  |



| 18 | GS B n |  |  |
| :---: | :---: | :---: | :---: |
| Instruction names | Set/remove anti-white print mode |  |  |
| Instruction code | ASCII CODE | GS B | n |
|  | Decimal code | 2966 | n |
|  | Hexadecimal code | 1D 42 | n |
| Functional description | Set or remove anti-white print mode. <br> - when the minimum effective level of $n$ is 0 , the anti-white mode is closed. <br> - the anti-white mode opens when the minimum effective bit of $n$ is 1 . |  |  |
| parameters | $0 \leq \mathrm{n} \leq 255$ |  |  |
| The default value | $\mathrm{n}=0$ |  |  |
| considerati ons | - the lowest point of $n$ is valid. <br> - this command works for both built-in characters and user-defined characters. <br> - when the anti-white mode is opened, it also works for the white space set by the ESC SP. <br> - this command does not affect bitmaps, user-defined bitmaps, barcodes, HRI characters, and Spaces skipped by HT, ESC $\$$. <br> - this command does not affect line spacing. <br> - anti-white mode takes precedence over the underline mode. When the anti-white mode is set, even the underscore mode is disabled (but not cancelled). <br> - when ESC @, printer reset, power failure, this directive setting is invalid. |  |  |
| And according to | nothing |  |  |
| Use the | 1D 4201 Represents the open character and the Chinese characters anti-white, 1D 4200 It means to cancel the anti-white。 |  |  |


| sample | 1b 40 <br> 303132 0d 0a <br> 1d $42013031320 d 0 a$ <br> 1d 4200303132 0d 0a <br> 1b 40 <br> B0 AE C9 CF D7 D4 BC BA 0D 0A <br> 1d 4201 B0 AE C9 CF D7 D4 BC BA 0D 0A 1d 4200 B0 AE C9 CF D7 D4 BC BA 0D 0A 0d 0a 0d 0a |
| :---: | :---: |


| 19 | ESC V n |  |  |
| :---: | :---: | :---: | :---: |
| Instruction names | Set/cancel $90{ }^{\circ}$ rotation mode |  |  |
| Instruction code | ASCII CODE | ESC | V n |
|  | Decimal code | 27 | 86 n |
|  | Hexadecimal code | 1B | 56 n |
| Functional description | Set/remove cl N is used as | $\begin{aligned} & \text { kwis } \\ & \text { llow } \end{aligned}$ | $90^{\circ}$ rotation <br> function <br> Remove clockwise $90^{\circ}$ rotation mode. <br> Set the clockwise $90^{\circ}$ rotation mode. |
| parameters | $0 \leq \mathrm{n} \leq 1, \quad 48 \leq \mathrm{n} \leq 49$ |  |  |
| The default value | $\mathrm{n}=0$ |  |  |
| considerati ons | - this command affects printing in standard mode and is always valid. <br> , when set up the underline mode, to 90 clockwise rotation character, printers do not underline. <br> In clockwise $90^{\circ}$ rotation mode, the high times and times as wide as command the direction of the characters and general mode times high command wide zoom in the opposite direction of the characters. <br> - when ESC @, printer reset, power failure, this directive setting is invalid. |  |  |
| And according to | ESC ! , ESC - |  |  |
| Use the | 1B 5601 The instructions indicate that the characters in the back and the Chinese characters are rotated $90^{\circ}$ 。 |  |  |


| sample | 1B 5600 The instruction is returned to normal print <br> 1b 40 <br> 303132 0d 0a <br> 1b 5601303132 0d 0a <br> 1b 5600303132 0d 0a <br> 1b 40 <br> B0 AE C9 CF D7 D4 BC BA 0D 0A <br> 1b 5601 B0 AE C9 CF D7 D4 BC BA 0D 0A <br> 1b 5600 B0 AE C9 CF D7 D4 BC BA 0D 0A <br> 0d 0a 0d 0a |
| :---: | :---: |



| value |  |
| :--- | :--- |
| considerati | nothing |
| ons | nnd |
| according to | nothing |
| Use the <br> sample | nothing |


| 21 | ESC G n |  |
| :---: | :---: | :---: |
| Instruction <br> names | Cancel/set overlapping mode |  |
| Instruction code | ASCII CODE | ESC G n |
|  | Decimal code | 2771 n |
|  | Hexadecimal <br> code | 1B 47 n |
| Functional description | Set or remove overlapping print mode. <br> - the overlapped print mode is removed when the minimum effective level of $n$ is 0 . <br> - the overlapping print mode is set when the minimum effective bit of n is 1 . |  |
| parameters | $0 \leq \mathrm{n} \leq 255$ |  |
| The default value | $\mathrm{n}=0$ |  |
| considerati ons | - only the lowest valid bits of $n$ are allowed. <br> - the printer output is the same in the overlapping mode and in the bold mode. <br> - when ESC @, printer reset, power failure, this directive setting is invalid |  |
| And <br> according to | ESC E |  |
| Use the sample | 1B 4701 Character printing overlap effect, Chinese characters do not work 。 <br> 1B 4700 Uncharacter printing overlap effect <br> 1b 40 1b 4700 <br> 3031320 d 0 a <br> 1b 40 1b 4701 <br> 3031320 d 0 a <br> 1b 40 1b 4701 <br> B0 AE C9 CF D7 D4 BC BA 0D 0A |  |


| 22 | ESC E n |  |  |  |
| :---: | :---: | :---: | :---: | :---: |
| Instruction names | Set/cancel font bold |  |  |  |
| Instruction code | ASCII CODE | ESC | E | n |
|  | Decimal code | 27 | 69 | n |
|  | Hexadecimal code | 1B | 45 | n |
| Functional description | Set or remove bold print mode. <br> When the minimum effective level of n is 0 , the bold print mode is removed. When the minimum effective digit of n is 1 , the bold print mode is set. |  |  |  |
| parameters | $0 \leq \mathrm{n} \leq 255$ |  |  |  |
| The default value | $\mathrm{n}=0$ |  |  |  |
| considerati ons | - only the lowest valid bits of $n$ are allowed <br> - the command and ESC! Set and remove bold print mode in the same way. When this command and ESC! Be careful when using it at the same time. <br> - when ESC @, printer reset, power failure, this directive setting is invalid. |  |  |  |
| And according to | ESC ! |  |  |  |
| Use the sample | 1B 4501 Indicates character bold 。 <br> 1B 4500 Indicates the cancellation of character bold。 <br> 1b 40 1b 4501 <br> 303132 0d 0a <br> 1b 40 1b 4500 <br> 303132 0d 0a <br> 1b 40 1b 4501 <br> B0 AE C9 CF D7 D4 BC BA 0D 0A <br> 1b 40 1b 4500 <br> B0 AE C9 CF D7 D4 BC BA 0D 0A |  |  |  |


| 23 | ESC SP n |  |  |  |
| :---: | :---: | :---: | :---: | :---: |
| Instruction names | Set the right character spacing |  |  |  |
| Instruction code | ASCII CODE | ESC | SP | n |
|  | Decimal code | 27 | 32 | n |
|  | Hexadecimal | 1B | 20 |  |



| 24 | ESC \{ n |  |
| :---: | :---: | :---: |
| Instruction names | Set/cancel characters upside down |  |
| Instruction code | ASCII CODE | ESC \{ n |
|  | Decimal code | 27123 n |
|  | Hexadecimal code | 1B 7B n |
| Functional description | Set or remove the inverted print mode. <br> - turn off the inverted print mode when the minimum effective level of $n$ is 0 . <br> - open reverse print mode when n's lowest effective bit is 1 . |  |
| parameters | $0 \leq \mathrm{n} \leq 255$ |  |
| The default value | $\mathrm{n}=0$ |  |
| considerati ons | - the lowest point of $n$ is valid. <br> - the command is valid only when a row in the standard schema starts. <br> - in reverse print mode, line printer to print first rotate $180^{\circ}$ and then print. <br> - when ESC @, printer reset, power failure, this directive setting is invalid |  |
| And | 无 |  |

according to


| ons | , the printer can't give clockwise rotate $90^{\circ}$ characters and the white print underscore characters. <br> - when the underlining mode is removed by setting the value of $n$ to 0 or 48 , the subsequent data is not underlined, and the roughness of the underscore is not changed before the underlining mode is removed. The default underscore is 1 point. <br> - changing the character size does not affect the roughness of the current underscore. Use the ESC! You can also set or undo the underscore mode. Note, however, that the last command received is valid. |
| :---: | :---: |
| And according to | ESC ! |
| Use the sample | 1B 2D 31 The character adds a bit of bold underline, the Chinese character does not work <br> 1B 2D 32 The character adds two thick underline, the Chinese character does not work 。 <br> 1B 2D 30 Cancel underline <br> 1b 40 <br> 303132 0d 0a <br> 1b 2d 01303132 0d 0a <br> 1b 2d 00303132 0d 0a <br> 1b 40 <br> B0 AE C9 CF D7 D4 BC BA 0D 0A <br> 1b 2d 01 B0 AE C9 CF D7 D4 BC BA 0D 0A <br> 1b 2d 00 B0 AE C9 CF D7 D4 BC BA 0D 0A <br> 0d 0a 0d 0a |


| 26 | ESC \% n |  |  |  |
| :---: | :---: | :---: | :---: | :---: |
| Instruction names | Select/cancel user custom character set |  |  |  |
| Instruction code | ASCII CODE | ESC | \% | n |
|  | Decimal code | 27 | 37 | n |
|  | Hexadecimal code | 1B | 25 | n |
| Functional description | Select or cancel the user custom character set. <br> -When the minimum valid bit of n is 0 , the user custom character set is undefined. <br> -select user-defined character sets when the minimum effective bit of $n$ is 1 . |  |  |  |
| parameters | $0 \leq \mathrm{n} \leq 255$ |  |  |  |
| The default value | $\mathrm{n}=0$ |  |  |  |
| considerati ons | - automatically select an internal character set when the user custom character set is undefined. <br> - $n$ is only the least effective bit useful. |  |  |  |


| And | ESC \& , ESC ? |
| :--- | :--- |
| according to |  |
| Use the | nothing |
| sample |  |


| 27 |  |
| :---: | :---: |
| Instruction names | Select Chinese mode |
|  |  |
| Instruction | Decimal code 3838 |
| code | Hexadecimal 10 26 <br> code 1C  |
| Functional description | Select Chinese character mode |
| parameters | nothing |
| The default value | nothing |
| considerati ons | Chinese type: <br> - when selecting Chinese character mode, the printer handles all Chinese characters, two bytes at a time. <br> - the Chinese code is processed in the order of the first byte and the second byte. <br> - when power is turned on, the printer does not select the Chinese mode. |
| And according to | FS . |
| Use the sample | In some parts of the machine, the default mode is not the Chinese character mode, but before typing the Chinese characters, you should send 1C 2600 to set the machine as the Chinese character mode to print the Chinese characters <br> 1b 40 1C 26 B0 AE C9 CF D7 D4 BC BA 0d 0a |


| 28 | FS . |  |
| :--- | :--- | :--- |
| Instruction <br> names | Cancel Chinese mode |  |
|  |  |  |
|  | ASCII CODE | FS |
|  | Decimal code | 28 |


| code | Hexadecimal code | $1 \mathrm{C} \quad 2 \mathrm{E}$ |
| :---: | :---: | :---: |
| Functional description | Cancel Chinese character pattern |  |
| parameters | nothing |  |
| The default value | nothing |  |
| considerati ons | Chinese style： <br> －all character codes are used as ASCII code，each time a character is processed． <br> －when power is turned on，the printer does not select the Chinese mode． |  |
| And according to | FS \＆ |  |
| Use the sample | 1C 2E B0 AE C9 CF D7 D4 BC BA 0d 0a |  |


| 29 | FS ！n |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
| Instruction names | Set up the combination of Chinese characters print mode |  |  |  |  |
| Instruction code | ASCII CODE <br> Decimal code <br> Hexadecimal <br> code | FS ！n |  |  |  |
|  |  | $28 \quad 33$ | n |  |  |
|  |  | 1C 21 n |  |  |  |
| Functional description |  |  |  |  |  |
|  | Place Close／0p <br> en Hexadeci <br> mal code Decimal <br> code ASB state <br> 0 - - - undefined <br> 1 - - - undefined <br> 2 关 00 0 Double width mode is forbidden． <br>  开 04 4 Allowable double width mode． <br> 3 关 00 0 Do not double high mode． <br>  开 08 8 Allow double mode． <br> 4 - - - undefined <br> 5 - - - undefined <br> 6 - - - undefined <br> 7 关 00 0 Underlining mode is prohibited． |  |  |  |  |
|  |  |  |  |  |  |
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|  |  | 开 | 80 | 128 | Allow underline mode. |
| :---: | :---: | :---: | :---: | :---: | :---: |
| parameters | $0 \leq \mathrm{n} \leq 255$ |  |  |  |  |
| The default value | $\mathrm{n}=0$ |  |  |  |  |
| considerati ons | - all character codes are used as ASCII code, each time a character is processed. <br> - in case of double width mode and double height mode (including right and left character spacing), four times the size of the character will be printed. <br> , printer can give all underlined characters (including the right and left between characters), but can't give HT ordered set Spaces, as well as the clockwise rotate $90^{\circ}$ underlined characters. <br> - all characters in the line will be aligned along the baseline when some characters in the line are twice as high or higher. <br> - use GS! Command to write Chinese characters, and the final command is valid. |  |  |  |  |
| And according to | GS ! |  |  |  |  |
| Use the sample | 1C 2180 The Chinese characters add a good value, double width and height not support . 1B 40 1C 26 1C 21 8C B0 AE C9 CF D7 D4 BC BA 303132 0D 0A |  |  |  |  |





| 31 | ESC ? n |  |  |  |
| :---: | :---: | :---: | :---: | :---: |
| Instruction <br> names | Unuser-defined characters |  |  |  |
| Instruction code | ASCII CODE | ESC | ? | n |
|  | Decimal code | 27 | 63 | n |
|  | Hexadecimal <br> code | 1B | 3F | n |
| Functional description | Cancel user-defined characters that are specified by n |  |  |  |
| parameters | $32 \leq n \leq 126$ |  |  |  |
| The default value | $\mathrm{n}=0$ |  |  |  |
| considerati ons | - this command terminates the style defined for character encoding, which is specified by n. After the user's custom character is removed, print in the corresponding mode of the internal character. <br> - in ESC! In the selected font, the command deletes the style defined for the specified encoding. <br> - if a user-defined character is not defined, the printer ignores the command. |  |  |  |
| And <br> according to | ESC \& , ESC \% |  |  |  |
| Use the sample | nothing |  |  |  |


| 32 | ESC R n |  |  |  |
| :---: | :---: | :---: | :---: | :---: |
| Instruction names | Select the international character set |  |  |  |
| Instruction code | ASCII CODE <br> Decimal code <br> Hexadecimal <br> code | ESC R n |  |  |
|  |  | 27 | 82 |  |
|  |  | 1B | 52 |  |
| Functional description |  |  |  |  |
|  | Set the international character set according to the value of the following table: |  |  |  |
|  |  |  | 0 | America |
|  |  |  | 1 | France |
|  |  |  | 2 | Germany |
|  |  |  | 3 | England |
|  |  |  | 4 | Denmark I |
|  |  |  | 5 | Sweden |
|  |  |  | 6 | Italy |
|  |  |  | 7 | Spain I |
|  |  |  | 8 | Japan |
|  |  |  | 9 | Norway |
|  |  |  | 10 | Denmark II |
|  |  |  | 11 | Spain II |
|  |  |  | 12 | Latin America |
|  |  |  | 13 | Korea |
|  |  |  | 14 | Slovenia |
|  |  |  | 15 | China |
| parameters | $0 \leq \mathrm{n} \leq 13$ |  |  |  |
| The default value | $\mathrm{n}=0$ |  |  |  |
| considerati ons | nothing |  |  |  |
| And according to | nothing |  |  |  |
| Use the sample | 1B 40 1B 5200 <br> 20212223242526272829 2A 2B 2C 2D 2E 2F 30313233343536373839 3A 3B 3C 3D 3E 3F 40414243444546474849 4A 4B 4C 4D 4E 4F 50515253545556575859 60 6A 6B 6C 6D 6E 6F 707172737475767879 7A 7B 7C 7D 7E 0D 0A |  |  |  |



| according to |  |
| :--- | :--- |
|  | Take PC850 as an example to print é, and PC850 according to table $n=0 x 02$, PC850 is selected <br> as: 1B 702 <br> Step 2: cancel the Chinese character mode 1C 2E |
| Use the | Step 3: the value of the char code table e is 0x82, and 82 0d 0a (0a is just for easy <br> sample <br> viewing) <br> You can print an é character <br> 1B 40 1C 2E 1B 74 00 <br> 80 81 82 83 84 85 86 87 88 89 8A 8B 8C 8D 8E 8F 90 91 92 93 94 95 96 97 98 9A 9B 9C 9D 9E 9F A0 <br> A1 A2 A3 A4 A5 A6 A7 A8 A9 AA AB AC AD AE AF B0 B1 B2 B3 B4 B5 B6 B7 B8 B9 BA BB BC <br> BD BE BF C0 C1 C2 C3 C4 C5 C6 C7 C8 C9 CA CB CC CD CE CF D0 D1 D2 D3 D4 D5 D6 D7 D8 <br> D9 DA DB DC DD DE DF E0 E1 E2 E3 E4 E5 E6 E7 E8 E9 EA EB EC ED EE EF F0 F1 F2 F3 F4 F5 <br> F6 F7 F8 F9 FA FB FC FD FE FF 0D 0A |



| parameters | XX58： $\begin{aligned} & \mathrm{m}=0,1,32, ~ 33 \\ & 1 \leqslant \mathrm{Hl}+\mathrm{Hh} \times 256 \leqslant 384 \\ & 0 \leqslant \mathrm{~d} \leqslant 255 \\ & \mathrm{k}=\mathrm{Hl}+\mathrm{Hh} \times 256(\text { 当 } \mathrm{m}=0,1) \\ & \mathrm{k}=(\mathrm{Hl}+\mathrm{Hh} \times 256) \times 3(\text { 当 } \mathrm{m}=32, ~ 33) \end{aligned}$ <br> XX80： $\begin{aligned} & \mathrm{m}=0, ~ 1, ~ 32, ~ 33 \\ & 1 \leqslant \mathrm{Hl}+\mathrm{Hh} \times 256 \leqslant 576 \\ & 0 \leqslant \mathrm{~d} \leqslant 255 \\ & \mathrm{k}=\mathrm{H} 1+\mathrm{Hh} \times 256(\text { 当 } \mathrm{m}=0, ~ 1) \\ & \mathrm{k}=(\mathrm{H} 1+\mathrm{Hh} \times 256) \times 3(\text { 当 } \mathrm{m}=32, ~ 33) \end{aligned}$ |
| :---: | :---: |
| The default value | nothing |
| considerati <br> ons | ［d］k The corresponding bit of 1 indicates that the dot is printed and the corresponding bit is 0 ，which indicates that the point is not printed <br> The part of the image level that goes beyond the print area will be ignored <br> The relationship between point graph data and printing effect is as follows： <br> This instruction only fills the print cache．The print of the image will only begin after receiving the print instruction，and the print cache will be emptied after the image is printed <br> If the image required to print is highly significant，you can split it into several images that are $8(\mathrm{~m}=0,1)$ or $24(\mathrm{~m}=32,33)$ <br> After you fill in the graphics data，you can continue to populate other information to make the graph printed along with other information <br> After filling spot diagram，generally use the ESC J（ $n=24$ ）instruction for printing，also can use LF instructions for printing，but LF instructions can cause feed operation（by line spacing in the paper）， makes the multi－line image discontinuity，can set the line spacing is 0 ，is not too much into the paper．（the needle printer starts to offset，if there is a broken line in the middle，please send the data continuously） |
| And <br> according to | nothing |
| Use the sample | For example，print a $24 * 250$ bitmap： <br> Step 1：make sure that the previous instructions are 1B 2A 20 FA 00 and the hexadecimal system of $0 \times 20$ is 32 ，which is 24 ，and the horizontal direction is 250 and its hexadecimal $0 \times 00 \mathrm{FA}$ <br> The second step：to set up the parameters of the parameters，and generate the font data of the parameters |


#### Abstract

by means of the font software. Step 3: the data from step 1 and step 2 are: 1B 2A 20 FA 0000000000000000000000000000000000000000000000000000000000 000000000000000000000000000000000000380000 FE 0000 FE 0001 FF 0001 FF 8003 FF 8003 EF 8007 EF C0 07 C7 C0 07 C7 C0 07 C7 C0 07 C7 E0 0F 83 E0 0F 83 E0 0F 83 E0 0F 83 E0 0F 83 E0 0F 83 E0 0F 81 F0 1F 01 F0 1F 01 F0 1F 01 F0 1F 01 F0 1F 01 F0 1F 01 F0 1F 01 F0 1F 01 F0 1F 01 F0 1F 01 F0 1F 01 F0 1F 01 F0 1F 01 F0 1F 01 F0 1F 01 F0 1F 01 F0 1F 01 F0 1F 01 F0 1F 01 F0 1F 01 F0 0F 81 F0 0F 83 E0 0F 83 E0 0F 83 E0 0F 83 E0 0F 83 E0 0F 83 E0 0F C7 E0 07 C7 C0 07 C7 C0 07 C 7 C 007 EF C 003 EF 8003 FF 8001 FF 8001 FF 0000 FE 0000 FE 0000380000000000 000000000000000000000000000000000000000000000000000000000001 FF 8003 FF C0 03 FF C0 03 FF C0 03 FF C0 03 E7 C0 03 E7 C0 03 E7 C0 03 E7 C0 03 E7 C0 03 E7 C0 03 E7 C0 03 E 7 C 003 E 7 C 003 E 7 C 003 E 7 C 003 E 7 C 003 E 7 C 003 E 7 C 003 E 7 C 003 E 7 C 003 E 7 C 003 E7 C0 03 E7 C0 03 E7 C0 03 E7 C0 03 E7 C0 0F E7 F0 1F E7 F8 1F E7 F8 1F E7 F8 1F C3 F8 0F 81 F0 0F 81 F0 0F 81 F0 0F C1 F0 07 C3 E0 07 C3 E0 07 C3 E0 07 C3 E0 03 E7 C0 03 E7 C0 03 E 7 C 003 E 7 C0 01 FF 8001 FF 8001 FF 8001 FF 8000 FF 8000 FF 0000 FF 0000 FF 00007 F 00007 E 00007 E 00007 E 00007 E 0000 3C 0000 1C 000000000000000000000000000000000000000000 00000000000000000000000000000000000000000000000000000000000000000000 00000000000001 FF 8003 FF C0 07 FF C0 07 FF E0 07 FF E0 07 C3 E0 0F 83 E0 0F 83 E0 0 F 83 E0 0F 83 E0 0F 81 F0 0F 81 F0 0F 81 F0 0F 81 F0 0F 81 F0 0F 81 F0 0F 81 F8 0F 80 F8 0F 80 F8 0F 80 F8 0F 80 F8 0F 81 F8 0F 81 F0 0F 81 F0 0F 81 F0 0F 81 F0 0F 81 F0 0F 81 F0 0F 81 F0 0F 81 F0 0F 81 F0 0F 81 F0 0F 81 F0 0F 81 F0 0F 81 F0 0F 81 F0 0F 81 F0 0F 81 F0 0F 81 F0 0F 81 F0 0F 81 F0 0F 81 F0 0F 81 F0 0F 81 F0 0F 81 F0 0F 81 F0 0F 81 F0 0F 81 F0 0F 81 F0 0F 81 F0 0F 81 F0 0F 81 F0 0F 81 F0 0F 81 F0 0F 81 E0 0F 83 E0 0F 83 E0 0F 83 E0 07 C3 E0 07 FF E0 07 FF E0 07 FF C0 03 FF C0 01 FF 800000000000000000000000000000000000000000000000000000000000000000 00000000000000000000000000000000000000000000000000000000000000000000 000000 0d 0a

\section*{1B 40}

1b 2a 000 C 00 FF FF FF FF FF FF FF FF FF FF FF FF 1B 3300 0A




|  | $0 \leq \mathrm{d} \leq 255$ |
| :---: | :---: |
| The default value | nothing |
| considerati <br> ons | －if $\mathrm{x} * \mathrm{y}$ exceeds the specified range，the command is prohibited． <br> －d represents bitmap data．The data（d）specifies that the print bit is 1 and the non－printing bit is 0 ． <br> －clear the definition of a bitmap in the following situations： <br> 1）perform ESC＠． <br> 2）implement ESC \＆． <br> 3）printer reset or turn off power． <br> －the relationship between the next bitmap and the printed data is as follows： |
| And according to | GS／ |
| Use the sample | 举例下载一个 $24 * 32$ 的位图（一般最好以 8 的倍数） <br> 第一步：1D 2A 0403 确定水平定为 $32=8 * 4$ 和 垂直点为 $24=8 * 3$ 所以第三个字符和第四个字符分别为 0403 <br> 第二步：通过字模软件生成数据（配置为阴码，逐列式，顺向）800800400800200800 10080 C 0808080408080608180608100309 B0 037 D 600288 C0 0268 C0 00694000 1A 4002 0C 40 001840 FF F7 FC 02 3A 1802288002090000 C8 800388 C0 03 6F 2003 C8 20040800080818 080808180804100804600800400800000800第三步：把第一步和第二步的数据综合起来即为： <br> 1D 2A 040380080040080020080010080 C 0808080408080608180608100309 B0 03 7D 600288 C0 0268 C0 00694000 1A 4002 0C 40001840 FF F7 FC 023 A 1802288002090000 C8 800388 C0 03 6F 2003 C8 200408000808180808081808041008046008004008000008 00 <br> 第四步：5．1．38打印下传位图指令：1D 2F 300 d 0 a （这里 0 d 0 a 是为了换行方便观察到打印效果，不是必须的） |


|  | 1B 40 |
| :--- | :--- |
| 1D 2A 0303 |  |
| FF FF FF FF FF FF FF FF FF FF FF FF FF FF FF FF FF FF FF FF FF FF FF FF |  |
| FF FF FF FF FF FF FF FF FF FF FF FF FF FF FF FF FF FF FF FF FF FF FF FF |  |
| FF FF FF FF FF FF FF FF FF FF FF FF FF FF FF FF FF FF FF FF FF FF FF FF |  |
| 1D 2F 00 |  |



37 GS v 0 m xL xH yL yH d1 dk

Instruction

| names |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: |
| Instruction code | ASCII CODE | GS v 0 | L xH yL yH d1. |  |
|  | Decimal code | 2911848 | xH yL yH |  |
|  | Hexadecimal <br> code | 1D $76 \quad 30$ | L $\quad \mathrm{xH} \quad \mathrm{yL} \quad \mathrm{yH}$ |  |
| Functional description | Set raster bitmap mode. The m value setting pattern is as follows: |  |  |  |
|  | m | model | Horizontal Scale | Vertical scaling |
|  | 0, 48 | common | X1 | X1 |
|  | 1, 49 | double width | X2 | X1 |
|  | 2, 50 | double height | X1 | X2 |
|  | $\text { 3, } 51$ | double width double height | X2 | x2 |
|  | xL, xH Number of bytes in horizontal direction ( $\mathrm{xL}+\mathrm{xH} \times 256$ ) <br> yL, yH Points for the vertical direction ( $\mathrm{yL}+\mathrm{yH} \times 256$ ) <br> [d]k Dot graph data <br> k For the dot graph data bytes, k is used for motioning and no transmission |  |  |  |
| parameters | XX58:$\begin{aligned} & 0 \leqslant m \leqslant 3 ; 48 \leqslant m \leqslant 51 \\ & 1 \leqslant x L+x H \times 256 \leqslant 48 \\ & 0 \leqslant y L \leqslant 255, \quad 0 \leqslant y H \leqslant 255 \\ & 0 \leqslant d \leqslant 255 \\ & k=(H 1+H h \times 256) \times(y L+y H \times 256) \end{aligned}$ |  |  |  |
| The default value | nothing |  |  |  |
| considerati <br> ons | [d]k The corresponding bit of 1 indicates that the dot is printed and the corresponding bit is 0 , which indicates that the point is not printed <br> If the number of images horizontally exceeds the print area, the excess will be ignored <br> This instruction is executed by image size and is not affected by the line spacing of ESC 2 and ESC 3 <br> After the instruction is executed, the print coordinate is reset to the left, and the image is cleared <br> The relationship between bitmap data and printing effect is as follows: |  |  |  |



| 38 | FS p n m |  |  |  |
| :---: | :---: | :---: | :---: | :---: |
| Instruction <br> names | Print NV bitmap |  |  |  |
| Instruction code | ASCII CODE | FS p n | m |  |
|  | Decimal code | $28 \quad 112$ | m |  |
|  | Hexadecimal <br> code | 1C 70 n m |  |  |
| Functional description | Print NV bitmap n with m specified mode : |  |  |  |
|  | m | model | Vertical point density | Horizontal point density |
|  | 0, 48 | ordinary | 203.2 dpi | 203.2 dpi |
|  | 1, 49 | double width | 203.2 dpi | 101.6 dpi |
|  | 2, 50 | double height | 101.6 dpi | 203.2 dpi |
|  | $3,51$ | double width double height | $101.6 \mathrm{dpi}$ | $101.6 \mathrm{dpi}$ |
|  | - $n$ Is the number of NV bitmaps (defined by the FS q command) 。- m Specifies a bitmap schema 。 |  |  |  |
| parameters | $\begin{aligned} & 1 \leq \mathrm{n} \leq 255 \\ & 0 \leq \mathrm{m} \leq 3 \\ & 48 \leq \mathrm{m} \leq 51 \end{aligned}$ |  |  |  |
| The default <br> value | nothing |  |  |  |
| considerati <br> ons | - NV bitmap is a bitmap defined in nonvolatile memory. FS p printing is defined with FS q <br> The command is invalid when the specified NV bitmap does not exist. <br> - in standard mode, this command only works when there is no data in the print buffer. <br> . This command is not affected by print mode (in bold print, overlapping, underline, |  |  |  |


|  | character size, reverse printing or character $90^{\circ}$ ), and rotated inverted except the print mode. <br> - if you want to print more than one line, the data is not printed. <br> In common and times as wide as mode, the command into the paper $n$ points ( n NV bitmap level), under the mode of high times and four times the size (the command into the paper 2 n , n for NV bitmap height), and ESC 2 or 3 set the line spacing of ESC has nothing to do. <br> After the print bitmap, the command sets the print location to the beginning of a line and handles the subsequent data as normal data. |
| :---: | :---: |
| And according to | ESC *, FS q , GS / , GS v |
| Use the sample | 1C 700100 |


operation so the user customizes the character, and the next bitmap should be defined after the command has been completed. The printer clears the receive and print buffers and resets the mode that works when the power is switched on. (hardware reset interface is not supported)

- this command cancels all NV bitmaps that have been defined by this command.
- from this command, when the hardware reset is completed, mechanical operation can not be performed (including the initial printing head position when the cover plate is opened).
- during this command processing, the printer is busy and stops receiving data while writing data to the user NV memory. Therefore, it is forbidden to transmit data during this command, including real-time commands.
- NV bitmap is a bitmap defined in nonvolatile memory. FS p printing is defined with FS q.
- in standard mode, the command is valid only when the line starts processing.
- the command 7 bytes < FS yH > command is valid after normal processing.
- when the amount of data exceeds xL, x, H, yL, yH defines the left volume of the range, the printer will process the range defined by xL, xH, yL, and yH outside of the defined scope.
- in the first set of bitmaps, when $x L$, $x H, y L$, and $y H$ are outside the definition range, the command is banned.
- in a set of bitmaps in the non-first group, when the printer encounters xL, x $H, y L$, yH beyond the definition range, it stops processing the command and starts writing the NV image. At this point, undefined NV bitmaps are forbidden (undefined), but any NV bitmaps previously defined are still valid.
- d represents the definition of data. In data (d), a 1 bit specifies a point to print and a 0 to specify an unprintable point.
- this command defines $n$ as the number of NV bitmaps. The number of Numbers rose from the bitmap 01H. Therefore, the first data group [xL xH yL d1, d1, dk] is NV bitmap 01H, and the last data group [xL xH yL d1... dk] is NV bitmap n. The total number is consistent with the number of NV bitmaps set by the FS p command.
- the definition of an NV bitmap is made up of [xL xH yL d1... dk]. Therefore, when there is only one NV bitmap, $n=1$, the printer only processes the data group [xL xH yL d1... $d k$ ] once. Printers use NV memory ([data: (xL + xH x 256) x (yL + yH x 256) x 8] + [header: 4]) bytes.
- the definition area in this printer is 192 K bytes (largest). This command can define several bitmaps, but it is not possible to define a bitmap with a total capacity [bitmap data + head] over 192 K bytes.
- even if the ASB is set, the printer does not pass ASB status or perform state checks during the processing of the command.
- once an NV bitmap is defined, it cannot be executed by ESC @ command, reset, and power off.
- this command executes only the definition of NV bitmaps and does not print. The print of the NV bitmap is executed via the FS p command.
when $x L=64, x H=0, y L=96, y H=0$

|  |  | ( $(x L+\times H \times 256) \times 8$ 点 $=512$ 点 |  |
| :---: | :---: | :---: | :---: |
|  | d2 <br> d3 <br> d96 |  |  |
| And according to | FS p |  |  |
| Use the sample | 1B 40 <br> 1C 710103000300 <br> FF FF FF FF FF FF FF FF FF FF <br> FF FF FF FF FF FF FF FF FF FF <br> FF FF FF FF FF FF FF FF FF FF | FF FF FF FF FF FF FF FF FF FF FF FF FF FF FF FF FF FF FF FF FF FF FF FF FF FF FF FF FF FF | FF FF FF <br> FF FF FF <br> FF FF FF |


| 40 | ESC @ |  |  |
| :---: | :---: | :---: | :---: |
| Instruction names | Printer initialization |  |  |
| Instruction code | ASCII CODE | ESC | @ |
|  | Decimal code | 27 | 64 |
|  | Hexadecimal code | 1B |  |
| Functional description | Clear out the data in the print buffer, reset the printer mode to the power of the power to open the effective mode of the printer. |  |  |
| parameters | nothing |  |  |
| The default | nothing |  |  |


| value |  |
| :--- | :--- |
| considerati <br> ons | • the DIP toggle switch is no longer checked. <br> • the data in the receive buffer is not cleared. |
| And <br> according to | nothing |
| Use the | nothing |
| sample |  |




| 42 | GS a n |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
| Instruction names | Allow/disable status automatically upload |  |  |  |  |
| Instruction code | ASCII CODE <br> Decimal code | GS a n |  |  |  |
|  |  | $29-97 \mathrm{n}$ |  |  |  |
|  | Hexadecimal code | 1D 61 n |  |  |  |
| Functional description | When effective, the printer finds state changes and automatically sends status to the host. |  |  |  |  |
| parameters | $0 \leq \mathrm{n} \leq 255$ |  |  |  |  |
|  | $\overline{P l a c}$ | function | value |  |  |
|  | e |  | 0 | 1 |  |
|  | 0 | - | - | - |  |
|  | 1 | - | - | - |  |
|  | 2 | Disable/allow status automatically upload | ban | allow |  |
|  | 3-4 | - | - | - |  |
|  | 5 | Paper control is prohibited/permitted BUSY RTS=BUSY | ban | allow |  |
|  | 6-7 | - | - | - |  |
| The default | nothing |  |  |  |  |


| value |  |
| :--- | :--- |
| considerati | nothing |
| And | nothing |
| according to | Allow state automatic upload instruction 1D 6124 when the printer from the paper to the detection of the <br> paper will send to the host to send 04, indicating the paper |
| Use the | sample |


| 43 | GS H n |  |  |
| :---: | :---: | :---: | :---: |
| Instruction names | Select the print location of the HRI character |  |  |
| Instruction code | ASCII CODE | GS H |  |
|  | Decimal code | 2972 |  |
|  | Hexadecimal code | 1D 48 |  |
| Functional description | Select the print position of the HRI character when printing the N select the print position as shown in the figure below : <br> - HRI Represents a readable barcode corresponding character 。 |  |  |
| parameters | $0 \leq \mathrm{n} \leq 3, \quad 48 \leq \mathrm{n} \leq 51$ |  |  |
| The default value | $\mathrm{n}=0$ |  |  |
| considerati ons | When ESC @, printer reset, power off, the setting of this directive fails |  |  |
| And according to | GS f , GS k |  |  |
| Use the sample | nothing |  |  |


| 44 | GS h n |  |
| :---: | :---: | :---: |
| Instruction names | Set barcode height |  |
|  | ASCII CODE | GS h n |
| Instruction | Decimal code | 29104 n |
| code | Hexadecimal code | 1D 68 n |
| Functional description | The height of the bar code is n ，and the parameter n is the following ： <br> 高度为 50 <br> 高度为 100 |  |
| parameters | $1 \leq \mathrm{n} \leq 255$ |  |
| The default value | $\mathrm{n}=162$ |  |
| considerati ons | When ESC＠，printer reset，power off，the setting of this directive fails |  |
| And according to | GS k |  |
| Use the sample | nothing |  |


| 45 | GS w n |  |  |
| :--- | :--- | :--- | :--- |
| Instruction <br> names | Set the width of the bar code |  |  |
|  | ASCII CODE | GS | w |
|  | Decimal code | 29 | 119 |
|  | Hexadecimal <br> code | 1 n | 77 |
| Functional | Set bar code size． <br> N sets the bar code width as below ： |  |  |


| description | n | Multilevel barcode units Width（mm） | Binary code |  |
| :---: | :---: | :---: | :---: | :---: |
|  |  |  | Narrow strip width $(\mathrm{mm})$ | Width width（mm） |
|  | 2 | 0.250 | 0.250 | 0.625 |
|  | 3 | 0.375 | 0.375 | 1.000 |
|  | 4 | 0.560 | 0.500 | 1.250 |
|  | 5 | 0.625 | 0.625 | 1.625 |
|  | 6 | 0.750 | 0.750 | 2.000 |
|  | －Below are the <br> －Here are the bin <br> The bar code unit is | tilevel barcodes UPC－A，UPC－E，JAN ary barcodes ： CODE39，ITF，CODA n point，and the par | 3 （EAN13），JAN8（EA <br> AR <br> meter n is the following <br> 宽度为 3 | 8），CODE93，CODE <br> 为 4 |
| parameters | $2 \leq \mathrm{n} \leq 6$ |  |  |  |
| The default value | $\mathrm{n}=3$ |  |  |  |
| considerati ons | When ESC＠，printer reset，power off，the setting of this directive fails |  |  |  |
| And according to | GS k |  |  |  |
| Use the sample | nothing |  |  |  |


| 46 | （1）GS k m d1 ．．．dk NUL（2）GS k m n d1 ．．．dn |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
| Instruction names | Print the barcode |  |  |  |  |
| Instruction | ASCII CODE | GS | k | d1．．．dk | NUL |
|  | Decimal code |  | 107 | d1．．dk | 0 |




| value |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| considerati <br> ons |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  | If the barcode width exceeds the printable area, the printer does not execute barcode printing <br> When the instruction is executed according to the need, it is not affected by ESC 2, ESC 3 row spacing and the row spacing setting <br> This directive is not subject to ESC! Effect of character style setting <br> After this instruction is executed, the print position is restored to the starting position of the print <br> M parameters $0 \sim 6$ (A) and $65 \sim 71$ (B) choose the same coding system and print the same effect <br> When $m$ parameter $0 \sim 6$ (A), the bar code data ends in NULL <br> When $m$ parameters are $65 \sim 74$ (B), the barcode data represents the data length in $n$ <br> K is used for motioning and does not need to be transmitted <br> When you print UPCA ( $\mathrm{m}=0$ or 65 ), you need to note: <br> Whether the input data length is 11 or 12 , the check bit is automatically inserted or corrected <br> Initiators, intermediate delimiters, and end characters are inserted automatically <br> When printing UPCE ( $\mathrm{m}=1$ or 66 ), please note: <br> When the data length is 6 , the system character (NSC) 0 is inserted automatically <br> When the data length is $7,8,11$ and 12 , the first system character (NSC) d 1 must be 0 <br> Whether the input data length is $6,7,8,11$ or 12 , the check bit is automatically inserted or corrected <br> Whether the input data length is $6,7,8,11$ or 12 , the barcode readable character (HRI) only shows 6 bits of data, excluding system character (NSC) and check code; <br> The relationship between transmission data and print data transformation is as follows : <br> When d 6 is $1 \sim 9, \mathrm{~d} 7, \mathrm{~d} 8, \mathrm{~d} 9, \mathrm{~d} 10$ are $0, \mathrm{~d} 11$ is $5 \sim 9$, and end character is inserted automatically When printing EAN13 ( $\mathrm{m}=2$ or 67 ), take note: <br> Whether the input data length is 12 or 13 , the checkbit automatically inserts or corrects the wrong start, the middle delimiter, and the terminator automatically inserts <br> When printing EAN8 ( $\mathrm{m}=3$ or 68 ), note: <br> Whether the input data length is 7 or 8 , the check bit is automatically inserted or corrected Initiators, intermediate delimiters, and end characters are inserted automatically <br> When you print CODE39 ( $\mathrm{m}=4$ or 69 ), take note: <br> When d1 or dn is not "*" for start/end, encoder inserts "*" automatically. <br> When the "*" is encountered in the data, the encoder sees it as an end, and the rest data is treated as ordinary data. <br> Check bits are not automatically calculated and added <br> When printing ITF25 ( $\mathrm{m}=5$ or 70 ), note that: <br> The start and end characters are inserted automatically <br> Check bits are not automatically calculated and added |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
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|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |

When printing CODABAR (nw-7) ( $\mathrm{m}=6$ or 71 ), please note:
The start and end characters are not inserted automatically, requiring the user to add manually, with A range of "A" ~ "D" or "A" ~ "D".
Check bits are not automatically calculated and added
When you print CODE93 ( $\mathrm{m}=72$ ), please note:
The start and end characters are inserted automatically
Two check codes are automatically calculated and inserted
When a barcode readable character (HRI) is set, no HRI characters representing start/end are set
When a barcode readable character (HRI) is set, the control character will be replaced with a space
When choosing CODE128 $(\mathrm{m}=73)$ :

- refer to appendix A, CODE 128 for related information and character sets.
- when using CODE 128 , the following instructions are coded:

You must select A character set (CODE A, CODE B, and CODE C) before barcode data.
The select character set is accomplished by the combination of the sending character " $\{$ " and another character. ASCII characters
" $\{$ " is done by the continuous sending character" $\{$ " twice.

| Special <br> characters | To send data |  |  |
| :--- | :--- | :--- | :--- |
|  | ASCII |  | Hexadecimal <br> code |
| SHIFT | $\{\mathrm{S}$ | Decimal code |  |
| CODEA | $\{\mathrm{A}$ | $7 \mathrm{~B}, 53$ | 123,83 |
| CODEB | $\{\mathrm{B}$ | $7 \mathrm{~B}, 42$ | 123,65 |
| CODEC | $\{\mathrm{C}$ | $7 \mathrm{~B}, 43$ | 123,66 |
| FNC1 | $\{1$ | $7 \mathrm{~B}, 31$ | 123,49 |
| FNC2 | $\{2$ | $7 \mathrm{~B}, 32$ | 123,50 |
| FNC3 | $\{3$ | $7 \mathrm{~B}, 33$ | 123,51 |
| FNC4 | $\{4$ | $7 \mathrm{~B}, 34$ | 123,52 |
| " $\{"$ | $\{\{$ | $7 \mathrm{~B}, 7 \mathrm{~B}$ | 123,123 |

[instance] for example, print "No. 123456"
In this instance, the printer prints "No." first with CODE B, and then CODE C prints the rest of the Numbers:

GS k 731012366781114612367123456


CODE 128:
1b 40 1d 4802 1d 6864 1d 7703
1d 6b 49 0A 7B 42 4E 6F 2E 7B 43 0C 2238

- if the front end of the barcode data is not a character set selection, the printer will
stop the processing of this command and will be left
The data below is treated as normal data.

|  | - if the " $\{$ " and the subsequent character are not the combination specified above, the printer stops the command <br> The rest of the data is processed as normal data. <br> - if the character that the printer receives is not a bar code character set data, the printer will stop the processing of this command and will be left <br> The data below is treated as normal data. <br> - when printing HRI characters, the printer does not print shift characters and character set selection data. <br> - the HRI character of the function character is not printed. <br> - control characters $(\langle 00\rangle \mathrm{H}$ to $\langle 1 \mathrm{~F}\rangle \mathrm{H}$ and $\langle 7 \mathrm{~F}\rangle \mathrm{H})$ also do not print; <br> < other > must ensure the left and right margins of barcode. The gap is different by barcode type. |
| :---: | :---: |
| And according to | GS H, GS h, GS w |
| Use the sample | 1b 401 d 4802 1d 6864 1d 7703 <br> 30 0D 0A <br> 1d 6b 00303132333435363738393100 <br> 31 0D 0A <br> 1d 6b 01303132333435363738393100 <br> 32 0D0A <br> 1d 6b 0230313233343536373839313200 <br> 33 0D 0A <br> 1d 6b 03303132333435363700 <br> 340 D 0 A <br> 1D 6B 0430313241422024 25 2B 2D 2E 2F 00 <br> 350 D 0 A <br> 1d 6b 0530313233343536373839313200 <br> 36 0D 0A <br> 1d 6b 06 2D 31324224 2B 2D 2E 00 <br> 1d 6b 064331323334353634383900 <br> 3635 0D 0A <br> 1d 6b 41 0c 313233343536373839303132 <br> 3636 0D 0A <br> 1d 6b 42 0c 303233343536303030303839 <br> 3637 0D 0A <br> 1d 6b 43 0c 303233343536303030303839 <br> 3638 0D 0A <br> 1d 6b 44083032333435363030 <br> 363920204 e 4f 202425 2b 2d 2e 2f 3132333435363030 0D 0A |


|  | 1d 6b 45114 e 4 f 202425 2b 2d 2e 2f 3132333435363030 <br> 37302020203032333435363030 C5 BC CA FD 0D 0A <br> 1d 6b 4609303132333435363030 <br> 3731 0d 0a <br> 1d 6b 47053233343536 <br> 37320 d 0 a <br> 1d 6b 480 b 32333435364142 2e 2f 2b 2c <br> 3733 0d0a <br> 1d 6b 49 0A 7B 42 4E 6F 2E 7B 43 0C 2238 <br> Code 128 : <br> 1b 40 1d 4802 1d 6864 1d 7703 <br> 3733 0d0a <br> 1d 6b 49 0A 7B 42 4E 6F 2E 7B 43 0C 2238 |
| :---: | :---: |


| 47 | GS $\times$ n |  |  |  |
| :---: | :---: | :---: | :---: | :---: |
| Instruction <br> names | Set the bar code to print the left spacing |  |  |  |
| Instruction code | ASCII CODE | GS | x |  |
|  | Decimal code |  | 120 | n |
|  | Hexadecimal <br> code | 1D | 78 | n |
| Functional description | The starting position of the printed bar code is: $0 \rightarrow 255$ |  |  |  |
| parameters | nothing |  |  |  |
| The default <br> value | nothing |  |  |  |
| considerati <br> ons | nothing |  |  |  |
| And <br> according to | nothing |  |  |  |
| Use the sample | nothing |  |  |  |


| Instruction <br> names | Specify the mode of $Q$ R code by n1 |  |  |
| :---: | :---: | :---: | :---: |
| Instruction code | ASCII CODE | GS | $\begin{array}{lllllll}\mathrm{k} & \mathrm{pL} & \mathrm{pH} & \mathrm{cn} & \mathrm{fn} & \mathrm{n} 1 \mathrm{n} 2\end{array}$ |
|  | Decimal code | 29 | 107 pL pH cn fn n1 n2 |
|  | Hexadecimal <br> code | 1 D | 6b pL pH cn fn n1 n2 |
| Functional description | Specify the mode of $Q$ R code by n1 |  |  |
|  |  | n | function |
|  |  | 49 | Specifies the mode 1 transformation process |
|  |  | 50 | Specifies the mode 2 transformation process |
| parameters | $\begin{aligned} & \hline \mathrm{pL}=4, \mathrm{pH}=0 \\ & \mathrm{cn}=49 \\ & \mathrm{fn}=65 \\ & \mathrm{n} 1=49,50 \\ & \mathrm{n} 2=0 \\ & \hline \end{aligned}$ |  |  |
| The default value | nothing |  |  |
| considerati <br> ons | nothing |  |  |
| And <br> according to | nothing |  |  |
| Use the sample | nothing |  |  |



| Functional <br> description | Set the QR code graphics module type to [n points x npoints]. |
| :--- | :--- |
| parameters | $\mathrm{pL}=3, \mathrm{pH}=0$ <br> $\mathrm{cn}=49$ <br> $\mathrm{fn}=67$ <br> $0 \leq \mathrm{n} \leq 16$ |
| The default | $\mathrm{n}=3$ |
| value | nothing |
| considerati | nothing |
| ons | nothing |
| according to |  |
| Use the |  |


| 50 | GS ( k pL pH cn fn n ( $\mathrm{fn}=69$ ) |  |  |  |
| :---: | :---: | :---: | :---: | :---: |
| Instruction names | Set the error correction level error of QR code |  |  |  |
| Instruction code | ASCII CODE |  | GS ( k pL | cn fn |
|  | Decimal code |  | $29 \quad 40 \quad 107 \mathrm{pL}$ | cn fn $n$ |
|  | Hexadecimal code |  | 1D 28 6b ${ }^{\text {aL }}$ |  |
| Functional description | Set the error correction level error of QR code |  |  |  |
|  | n |  | tion | Referen <br> of reco |
|  | $48$ |  | $\begin{aligned} & \text { r correction level } \\ & \text { r L } \end{aligned}$ | 7 |
|  | $49$ |  | r correction level or m | 15 |
|  | $50$ |  | r correction level <br> r | 25 |
|  | 51 |  | r correction level | 30 |


|  |  | error h |
| :--- | :--- | :--- | :--- |
| parameters | $\mathrm{pL}=3, \mathrm{pH}=0$ <br> $\mathrm{cn}=49$ <br> $\mathrm{fn}=69$ <br> $48 \leq \mathrm{n} \leq 51$ |  |
| The default | $\mathrm{n}=48$ |  |
| value |  |  |$\quad$| considerati |
| :--- |
| ons |
| nothing |
| And |
| according to |
| nothing |
| Use the |
| sample |



| And <br> according to | nothing |
| :--- | :--- |
| Use the <br> sample | nothing |


| 52 | GS ( $\mathrm{k} \mathrm{pL} \mathrm{pH} \mathrm{cn} \mathrm{fn} \mathrm{m} \mathrm{(fn=82)}$ |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
| Instruction <br> names | The data information types that transmit $Q$ R code graphics are in 2d barcode area |  |  |  |  |
| Instruction code | ASCII CODE <br> Decimal code | GS ( $\quad \mathrm{k}$ pL pH cn fn m |  |  |  |
|  |  | $29 \quad 40 \quad 107 \mathrm{pL}$ pH cn fn m |  |  |  |
|  | Hexadecimal <br> code | 1D 28 6b $\begin{aligned} & \text { pL }\end{aligned}$ |  |  |  |
| Functional description | The type of data that transmits the $Q R$ code is in a two-dimensional barcode region. Here are the basic types of graphic type information: |  |  |  |  |
|  | To send data |  | Hexadecimal code | Decimal code | The data type |
|  | Header |  | 37H | 55 | 1byte |
|  | Flag |  | 36H | 54 | 1byte |
|  | Width |  | 30H-39H | 48-57 | 1-5byte |
|  | Separator |  | 1FH | 31 | 1 byte |
|  | Height |  | 30H-39H | 48-57 | 1-5byte |
|  |  | Separator | 1FH | 31 | 1byte |
|  |  | Fixed Value | 31H | 49 | 1byte |
|  |  | Separator | 1FH | 31 | 1byte |
|  |  | Other Information | 30 H or 31H | 48 or 49 | 1byte |
|  |  | NUL | 00H | 0 | lbyte |
|  | Width and height data send: <br> - the height and width of the graphic data are in points. <br> Other information data sent: <br> - "hexadecimal $=30 \mathrm{H} /$ decimal $=48^{\prime \prime}$ means that the data is not printed. <br> - "hexadecimal $=31 \mathrm{H} /$ decimal $=49$ " means that the data is not printed. |  |  |  |  |
| parameters | $\begin{array}{\|l} \hline \mathrm{pL}=3, \quad \mathrm{pH}=0 \\ \mathrm{cn}=49 \\ \mathrm{fn}=82 \\ \mathrm{~m}=48 \end{array}$ |  |  |  |  |
| The default | nothing |  |  |  |  |


| value |  |
| :--- | :--- |
| considerati <br> ons | This command does not print QR code graphics. <br> The user must consider the space of the QR code graphics (the spacing of the QR code graphics <br> and the spacing of the left and right are specified in the specification). |
| And <br> according to <br> nothing <br> Use the <br> sample | nothing |



| ons | according to the input voltage. |
| :---: | :---: |
| And <br> according to | nothing |
| Use the sample | Heating points: 80 point, heating time: 800us, time interval 200us. <br> ```1B 40 \\ 1B 37095002 \\ 1254``` <br> Heating points: 80 point, heating time: 1600us, time interval 200us. <br> 1B 40 <br> 1B 3709 A0 02 <br> 1254 <br> It can be seen that after the heating time is prolonged, the printing concentration becomes significantly darker. |


| 54 | ESC 9 n |  |
| :---: | :---: | :---: |
| Instruction names | Select the Chinese code format |  |
| Instruction code | ASCII CODE | ESC 9 n |
|  | Decimal code | 2757 n |
|  | Hexadecimal code | 1B 39 n |
| Functional description | Choose the Chinese encoding format, and the n value corresponds to the following code: <br> 0: GBK code <br> : utf-8 <br> 3: BIG5 traditional coding <br> The English version does not support this command. |  |
| parameters | nothing |  |
| The default value | nothing |  |
| considerati ons | nothing |  |
| And | nothing |  |


| according to |  |
| :--- | :--- |
| Use the | nothing |
| sample |  |


| 55 | DC2 T |  |  |
| :---: | :---: | :---: | :---: |
| Instruction names | Print self test page |  |  |
| Instruction code | ASCII CODE | DC2 |  |
|  | Decimal code | 18 | 94 |
|  | Hexadecimal code | 12 |  |
| Functional description | The printer prints a self-test page that contains the program version of the printer, the type of communication interface, the code page, and some other data. |  |  |
| parameters | nothing |  |  |
| The default value | nothing |  |  |
| considerati ons | nothing |  |  |
| And according to | nothing |  |  |
| Use the sample | 1B 401254 |  |  |



| Functional <br> description | Cancel/activate the panel button. <br> The minimum valid value is 0, cancel the panel button; <br> The minimum effective value is 1, activate the panel button. |
| :--- | :--- |
| parameters | $0 \leq \mathrm{n} \leq 255$ |
| The default <br> value | $\mathrm{n}=0$ |
| considerati |  |
| ons | nothing |
| And | nothing |
| according to | nothing |
| Use the |  |
| sample |  |


| 57 | DLE EOT n |  |
| :---: | :---: | :---: |
| Instruction names | Real-time transmission mode |  |
| Instruction <br> code | ASCII CODE | DLE EOT n |
|  | Decimal code | 164 n |
|  | Hexadecimal <br> code | $10 \quad 04 \mathrm{n}$ |
| Functional description | According to the following parameters, the state of the printer is transmitted in real time, and the parameter $n$ is used to specify the state of the printer to be transmitted:$\begin{aligned} & N=1: \text { transfer printer status } \\ & N=2: \text { transmission offline state } \\ & N=3: \text { transmits the error state } \\ & N=4: \text { transfer paper sensor status } \end{aligned}$ |  |
| parameters | $1 \leqslant \mathrm{n} \leqslant 4$ |  |
| The default value | nothing |  |
| considerati | - the printer returns the associated status immediately after receiving this command |  |

- this command should not be inserted into two or more byte command sequences.
- the command remains valid even if the printer is set to be disabled by the $\mathrm{ESC}=$ (select peripheral) command.
- the printer transmits the current state with one byte of data for each state.
- the printer does not confirm whether the host received when the printer is transmitted.
- the printer received the command to execute immediately.
- this command only works with the serial printer. The printer receives this command in any state immediately.
$\mathrm{N}=1$ : printer status

| Place | $0 / 1$ | Hxadecimal <br> codee | Decimal <br> code | Function |
| :--- | :--- | :--- | :--- | :--- |
| 0 | 0 | 00 | 0 | Fixed 0 |
| 1 | 1 | 02 | 2 | Fixed 1 |
| 2 | 0 | 00 | 0 | One or two money boxes open <br> (the machine with no money box is <br> fixed to 0) |
|  | 1 | 04 | 4 | Both the money boxes are closed |
| 3 | 0 | 00 | 0 | online |
|  | 1 | 08 | 8 | Offline |
| 4 | 1 | 10 | 16 | Fixed 1 |
| 5,6 |  | -- | -- | Undefined |
| 7 | 0 | 00 | 00 | The paper has been torn away |

## $\mathrm{n}=2$ : Send offline state

| Place | $0 / 1$ | Hxadecimal <br> codee | Decimal <br> code | Function |
| :--- | :--- | :--- | :--- | :--- |
| 0 | 0 | 00 | 0 | Fixed 0 |
| 1 | 1 | 02 | 2 | Fixed 1 |
| 2 | 0 | 00 | 0 | On the cover off |
|  | 1 | 04 | 4 | Cover open |
| 3 | 0 | 00 | 0 | Unpressed paper key |
|  | 1 | 08 | 8 | Press the paper key |
| 4 | 1 | 10 | 16 | Fixed 1 |


| 5 | 0 | 00 | 0 | The printer does not lack paper |
| :--- | :--- | :--- | :--- | :--- |
|  | 1 | 20 | 32 | Printer paper |
| 6 | 0 | 00 | 00 | There is no error |
|  | 1 | 40 | 64 | Error condition |
| 7 | 0 | 00 | 0 | Fixed 0 |

$\mathrm{n}=3$ : Error condition

| Place | $0 / 1$ | Hxadecimal <br> codee | Decimal <br> code | Function |
| :--- | :--- | :--- | :--- | :--- |
| 0 | 0 | 00 | 0 | Fixed 0 |
| 1 | 1 | 02 | 2 | Fixed 1 |
| 2 |  | -- | -- | undefined |
|  | 0 | 00 | 0 | No error in cutting knife |
|  | 1 | 08 | 8 | There's an error in the cutting |
|  | 1 | 10 | 16 | Fixed 1 |
| 5 | 0 | 00 | 0 | No unrecoverable error |
|  | 1 | 20 | 32 | There are unrecoverable errors |
| 6 | 0 | 00 | 00 | The printing head temperature and |
| noltage are normal |  |  |  |  |
| 7 |  |  | 40 | 64 |

$\mathrm{n}=4$ : transport paper sensor status

| Place | $0 / 1$ | Hxadecimal <br> codee | Decimal <br> code | Function |
| :--- | :--- | :--- | :--- | :--- |
| 0 | 0 | 00 | 0 | Fixed 0 |
| 1 | 1 | 02 | 2 | Fixed 1 |
| 2,3 | 0 | 00 | 0 | Have a paper |
|  | 1 | 0 C | 12 | The paper will do |
| 4 | 1 | 10 | 16 | Fixed 1 |
| 5,6 | 0 | 00 | 0 | Have a paper |
|  | 1 | 60 | 96 | The paper do |
| 7 | 0 | 00 | 0 | Fixed 0 |


| And | nothing |
| :--- | :--- |
| according to |  |
| Use the | 100401 |
| sample | 100402 |
|  | 100403 |
| 100404 |  |

